Aniket

Software engineer (4+ years)

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Professional Experience

Velotio (Aug 2023 - Present)

Senior Software Engineer

- Developed an Al-powered image editor using (React + TypeScript and Micro Frontend)
 to enable users to input prompts, generating Al-enhanced images tailored for impactful
 advertisements on platforms like Facebook and Instagram.
- Executed an **intuitive UX** strategy resulting in a seamless process for users to establish brand guidelines and generate advertisements.
- Integrated Auth0 seamlessly with the platform for enhanced authentication while implementing Auth0 actions to intercept data flowing to Auth0 for optimized functionality.
- Optimized user onboarding with one-click simplicity and integrated **NATS** and **gRPC** for seamless asynchronous communication between **Go** and **NestJS microservices**.
- Developed an Al-powered analytics dashboard for analyzing image features and showing analytics to users based on that.
- Identified performance gaps and improved API caching and response time by adding React query.

Yellow.ai (Dec 2021 - Jul 2023)

Software development engineer

- Engineered a user identification flow in (**React/Redux**), leveraging **Reactflow** for a seamless user identification journey, automating the process and enhancing efficiency.
- Enhanced the **front end** of the **Bot Builder**, contributing to a **30% increase** in user adoption.
- Collaborated closely with a team of 2 designers to enhance the overall quality of the chat builder platform. Identified gaps between the user experience (UX) and functionalities, such as implementing fullscreen mode functionality in (React+TypeScript), resulting in improved UX for the builder.
- Designed and implemented all marketplace modules, introducing bot import and export functionalities, resulting in a remarkable **40% reduction in creation time**.
- Identified and resolved CSS bundle size issues, reducing it from ~600kb to ~85kb by eliminating redundant less files and introducing Tailwind.

 Led the PLG initiative for the Bot Builder, Marketplace, and Integrations module, addressing and resolving over 50 bugs within a swift three-week period.

Rocketium Software engineer

(Mar 2020 - Dec 2021)

- Built a Bulk Image Edit feature with (React/Redux + TypeScript), allowing users to simultaneously edit 10,000+ images in the browser, resulting in approximately 50% time-saving.
- Architected a custom font family upload feature in TypeScript+Node.js, enabling users to define their custom font family definitions aligned with their brands. This enhancement resulted in improved brand representation through custom fonts in creatives.
- Developed critical platform modules—campaign, authentication, template library, and media library—utilizing (React/Redux + JavaScript), ensuring seamless functionality and user experience..
- Led the **TypeScript** integration initiative, resulting in a notable **7% reduction** in platform crashes caused by null exceptions.
- Executed **SVG** upload functionality in (**React/Redux**), empowering users to upload high-quality SVG images for their creatives. This initiative resulted in a **50% improvement** in creatives, with smaller file sizes optimized for web and mobile applications.
- Architected an image processing module using AWS serverless Lambda and WebSockets, implementing batching for optimization, resulting in a 40% reduction in campaign turnaround time.

Education

Chitkara University

Bachelor of Engineering (Computer Science)

Languages and Technologies

- Programming Languages Javascript (EsNext), Python, Go
- Database PostgreSQL, MongoDB
- Frameworks and tools React & Redux, Nodejs, Next.JS, Tailwind
- Others GitHub, Jira, Nginx, AWS, Auth0